

# GALACTIC CONFLICT

GALACTIC CONFLICT  
(c) 1980 by Gustavo Fernandez  
and Philip Chien  
PROGRAMMA International, Inc.

PROGRAM REQUIREMENT: 24K memory  
Integer BASIC

You are the pilot of a FIGHTER SPACESHIP and you must seek out and destroy enemy ships. Excellent HIRES graphics simulate star flying and space battle.

You select the number of enemy ships you wish to encounter from 1 to 255. You also must state your rank from 1 to 9. If you have never flown in outer space before, you are Level 1. As you get better you may increase your rank. As you increase your rank, you will battle against the best enemy gunners. When you get hit, it's all over.

You control your ship with the Apple II joystick. When you get the enemy in the center of your sight, fire by pressing either button.

GALACTIC CONFLICT LOADS IN THE FOLLOWING MANNER:

\*200.4000R

PROGRAMMA  
PRODUCT  
DESCRIPTION